

*Bulldog Experience: Engage, Reflect, Create*  
2024 SACSCOC Reaffirmation

*“I hear and I forget; I see and I remember; I do and I understand.” – Confucius, 450 BC*

## **Bulldog Experience: Engage, Reflect, Create**

### **MSU’s Definitions**

**Bulldog Experience: Engage, Reflect, Create** – The name of MSU’s next QEP

**Experiences** – Meaningful and beneficial activities or events that result from select High-Impact Educational Practices (Kuh, 2008) completed by MSU students who are engaged in experiential learning

**Experiential Learning** – Refers to “the process whereby knowledge is created through the transformation of experience. Knowledge results from the combinations of grasping and transforming the experience (Kolb, 1984)”

**Meaningful** – Experiences that have value for the person engaged in the experience, the entity responsible for the implementation of the experience, or the greater good of society

**Beneficial** – Experiences that are purposeful or helpful in building new knowledge and skills for the person engaged in the experience

**Reflective Knowledge** – In the context of the **Bulldog Experience**, reflective knowledge is a result of intentional, contemplative consideration of one’s experiences, built over time, which is evidenced by a formal deliverable.

**Initial Experience** – Describe and apply to transform experiences into new knowledge and/or skills; a formal deliverable produced after thoughtful consideration of an experience that is essential for measuring and evaluating outcomes and adjusting the experience (NSEE, 1998)

**Culminating Reflection** – Analysis and synthesis to transform experiences into new knowledge and/or skills; a formal deliverable produced after thoughtful consideration of an experience that is essential for measuring and evaluating outcomes and adjusting the experience (NSEE, 1998)

**Select High-Impact Educational Practices** – Evidence-based teaching and learning practices through which experiential learning can occur which include First-Year Seminars and Experiences, Diversity/Global Learning, Service and Community-Based Learning, Internships, Capstone Courses and Projects, and Undergraduate Research (Kuh, 2008).

### **References**

Kolb, D. A. (1984). *Experiential learning: Experience as the source of learning and development*. New Jersey: Prentice Hall.

Kuh, G. D. (2008). *High-impact educational practices: What they are, who has access to them, and why they matter*. American Association of Colleges and Universities.

National Society for Experiential Education. Presented at the 1998 Annual Meeting, Norfolk, VA.